## Apotheosis

| *CV* | *Type* | *Duration* |
|---|---|---|
| 10+/12+ | Range 24" | Immédiat |

*Effect*

This spell can only target friendly characters whose troop type is ‘infantry’ or ‘cavalry’, but may target characters engaged in combat. If this spell is cast with a casting result of 10 or more, the target friendly model immediately regains D3 lost Wounds. If this spell is cast with a casting result of 12 or more, the target friendly model immediately regains D3+1 lost Wounds.
In addition, the target friendly character gains the Fear special rule. If they already have the Fear special rule, they instead gain the Terror special rule.

## Monsoon

| *CV* | *Type* | *Duration* |
|---|---|---|
| 8+ | Range 15" | Immédiat |

*Effect*


THE IX AGE
FANTASY BATTLES
CROWN OF THE
WIZARD KING SPELL
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Remains in play. Place a large (5") blast template so that its central hole is within 12" of the caster. Whilst in play, the template is treated as dangerous terrain over which no line of sight can be drawn. The template moves D6" in a random direction during every Start of Turn sub-phase. Any enemy unit the moving template touches or moves over becomes ‘drenched’ for the remainder of the game.

A drenched unit suffers a -1 To Hit modifier during the Shooting phase. A drenched model whose troop type is ‘war machine’ must roll a D6 before shooting. On a roll of 1, the model fails to shoot this turn.