

Dinastie imperiture

Death is Only the Beginning

The spell targets a single unit that was

- the target of the spell that triggered the Hereditary
Attribute Spell.

When resolving the spell, choose one of the following effects:

- The R&F part of the target Raises a number of Health Points equal to its Resurrected value.
- Up to one Character within the target Recovers a number of Health Points equal to its Resurrected value.

Characters and models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single

Magic Phase.

