

Scrutare

CV	*Type*	*Duration*
[color=#ff0000]7+[/color] [color=#0000ff][10+][/color]	Benedizione Range [color=#ff0000]18"[/color] [color=#0000ff][6" Aura][/color]	Un Turno

Effect

The target gains Distracting and Hard Target.



1. Apprentice Spell

Fate's Judgement

CV	*Type*	*Duration*
[color=#ff0000]7+[/color] [color=#0000ff][10+][/color]	Maledizione Proiettile Danni Range 18"	Istantaneo

Effect

The target suffers span style="color: #ff0000;">D3/span>span style="color: #0000ff;">[D6]/span> hits that wound automatically, with no Ward or Regeneration Saves allowed.



2. Adept Spell

Conosci il tuo nemico

CV	*Type*	*Duration*
[color=#ff0000]8+[/color] [color=#0000ff][12+][/color]	Benedizione Range [color=#ff0000]18"[/color] [color=#0000ff][6" Aura][/color]	Un Turno

Effect

The target gains +2 Weapon Skill and +2 Initiative.



3. Adept Spell

Le stelle si allineano

CV	*Type*	*Duration*
[color=#ff0000]9+[/color] [color=#0000ff][12+][/color]	Benedizione Range [color=#ff0000]18"[/color] [color=#0000ff][6" Aura][/color]	Un Turno

Effect

The target gains Divine Attacks, and must reroll failed to-hit rolls 9+ with Close Combat span style="color: #ff0000;">and Shooting/span> Attacks.



4. Adept Spell

Look to the West

CV	*Type*	*Duration*
9+	Benedizione Range 18"	Un Turno

Effect

The target gains Stubborn and Immune to Psychology.



5. Master Spell

Colpo infallibile

CV	*Type*	*Duration*
[color=#ff0000]9+[/color] [color=#0000ff][13+][/color]	Maledizione Proiettile Danni Range 18"	Istantaneo

Effect

The target suffers |2D6|span style="color: #0000ff;">[3D6]/span> hits that wound on 4+, have Armour Piercing (2) and Divine Attacks.



6. Master Spell

Presagio di morte

CV	*Type*	*Duration*
10+	Maledizione Range 18"	Un Turno

Effect

At the start of the following phases, roll a D6, plus one extra D6 for each Character in the unit. If one or more dice result in a '6', the target cannot perform the corresponding action this Phase. Declare Charges sub-phase: Declare Charges. Remaining Moves sub-phase: March Move. Magic Phase: Cast Spells. Shooting Phase: Shoot.



Luce guida

CV	*Type*	*Duration*
	Benedizione Range 18"	Un Turno

Effect

When the target takes a Leadership Test, roll an additional D6 and remove the highest D6 rolled. A unit cannot be affected by this spell more than once per Magic Phase.

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES



CROWN OF THE
WIZARD KING SPELL