

 1. <i>Apprentice Spell</i> Molter Copper <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>8+</td><td>Maledizione Proiettile Danni Replicabile Range 18"</td><td>Istantaneo</td></tr></table> Effect The target suffers D3+1 hits with AP 4, Flaming Attacks, Magical Attacks, and Zeal (against Metal Armour). These hits always wound on 4+.	CV	Type	Duration	8+	Maledizione Proiettile Danni Replicabile Range 18"	Istantaneo	 2. <i>Adept Spell</i> Corruzione dello stagno <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>8+</td><td>Maledizione Range 36"</td><td>Un Turno</td></tr></table> Effect The target suffers -1 Armour.	CV	Type	Duration	8+	Maledizione Range 36"	Un Turno	 3. <i>Adept Spell</i> Living Steel <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>8+</td><td>Benedizione Range 18"</td><td>Un Turno</td></tr></table> Effect The target gains +1 to hit and Magical Attacks (Melee & Shooting).	CV	Type	Duration	8+	Benedizione Range 18"	Un Turno	 4. <i>Adept Spell</i> Wall of Lead <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>8+</td><td>Suolo Range 24"</td><td>Un Turno</td></tr></table> Effect Place a Wall Terrain Feature with dimensions 1×6 on the target. Remove the Terrain Feature when the spell ends.	CV	Type	Duration	8+	Suolo Range 24"	Un Turno
CV	Type	Duration																									
8+	Maledizione Proiettile Danni Replicabile Range 18"	Istantaneo																									
CV	Type	Duration																									
8+	Maledizione Range 36"	Un Turno																									
CV	Type	Duration																									
8+	Benedizione Range 18"	Un Turno																									
CV	Type	Duration																									
8+	Suolo Range 24"	Un Turno																									
 5. <i>Master Spell</i> Parola di ferro <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>[color=#ff0000]5+[/color]</td><td>Benedizione Range 18"</td><td>Un Turno</td></tr></table> Effect The target gains +1 to its Armour.	CV	Type	Duration	[color=#ff0000]5+[/color]	Benedizione Range 18"	Un Turno	 6. <i>Master Spell</i> Sferzata di mercurio <table><tr><th>CV</th><th>Type</th><th>Duration</th></tr><tr><td>7+</td><td>Maledizione Proiettile Danni Range 24"</td><td>Istantaneo</td></tr></table> Effect The target suffers D3+1 hits with Flaming Attacks, Magical Attacks, and Armour Penetration 10. These hits always wound on a roll equal to or greater than “7 minus the target’s Armour”. An unmodified ‘6’ always wounds and an unmodified ‘1’ always fails to wound.	CV	Type	Duration	7+	Maledizione Proiettile Danni Range 24"	Istantaneo														
CV	Type	Duration																									
[color=#ff0000]5+[/color]	Benedizione Range 18"	Un Turno																									
CV	Type	Duration																									
7+	Maledizione Proiettile Danni Range 24"	Istantaneo																									



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL