



1. Apprentice Spell

Alito di corruzione

CV	Type	Duration
[color=#ff0000]6+[/color]	[Augment] Focused Range	Un Turno
[color=#0000ff][9+][[/color]	[color=#ff0000]00]Caster[/color]	

Effect



2. Adept Spell

Mano della gloria

CV	Type	Duration
[color=#ff0000]6+[/color]	[Augment] Focused Range	Un Turno
[color=#0000ff][8+][[/color]	[color=#ff0000]00]Caster[/color]	

Effect



3. Adept Spell

Il marcio dentro

CV	Type	Duration
6+	Maledizione	Permanente

Effect

The target suffers -1 Offensive Skill and -1 Defensive Skill.

span style="color: #006000;">>{The Caster gains +1 Offensive Skill and +1 Defensive Skill.}/span>



4. Adept Spell

Pentagramma del dolore

CV	Type	Duration
[color=#ff0000]5+[/color]	[Hex] Direct	Istantaneo
[color=#0000ff][6+][[/color]	[Universal] Damage Range	
	[color=#ff0000]24"[/color]	
	[color=#0000ff][12" Aura	

Effect



5. Master Spell

Condannato alla rovina

CV	Type	Duration
9+	Maledizione Danni Direct	Istantaneo
	Range 24"	

Effect

The target suffers 1 hit with Strength 10, Armour Penetration 10, Multiple Wounds (D3), and Magical Attacks.

span style="color: #006000;">>{If the target is within 12" of the Caster, the spell targets a single Character or Champion joined to the target unit.}/span>



6. Master Spell

La tomba chiama

CV	Type	Duration
11+	Maledizione Danni Direct	Istantaneo
	Range 12"	

Effect

The target suffers 2D6 hits with Strength 5, Armour penetration 2, and Magical Attacks.

span style="color: #006000;">>{The hits gain +1 Strength and +1 Armour Penetration.}/span>



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The target gains Breath Attack (Magical Attacks, Toxic Attacks).

>[This spell may only target Characters, Champions, and single model units.]/span>

{If the Breath Attack is used as a Shooting Attack, its range is increased to 18⌘.}

The target <<, all models in its unit>> gain Aegis (6+) and Aegis (+1, max 3+).

>{This spell may only target Characters, Champions, and single model units.}/span>

The target suffers D6 hits with Strength 4, Armour Penetration 1, and Magical Attacks.

>[The Caster's unit is unaffected.]/span>

>{If one or more unsaved wounds are caused with this spell, the Caster Recovers 1 Health Point.}/span>