

## Favour of Meladys

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<i>CV</i>	<i>Type</i>	<i>Duration</i>
10	Caster Range 0	Un Turno

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*Effect*

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

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{\baselineskip=1pt{
The target gains two Protection Tokens, which
are removed when the spell ends.
When a friendly unit within~18 of the target
suffers a wound, after Armour Saves have been
taken, but before any Special Saves are taken, the
target may discard a Protection Token and ignore
the wound applying the following rules:
itemize[leftmargin=*]
\item Rank-and-File models of Height~1 ignore
up to two wounds per token (provided they are
suffered simultaneously).
\item Characters, and models of Height~4 or~5,
can each only ignore a single wound per phase.
\item Wounds from attacks with Multiple
Wounds are not ignored: they inflict one less
wound instead.
itemize
}\par}
```