1. Apprentice Spell

L'Oscurità che Divora

CV	*Type*	*Duration*
8	Maledizione Replicabile Range 12	Istantaneo

Effect

The target suffers one hit with Attacco ad Area (32), For~5, Pen~2, and Attacchi Magici.

2. Adept Spell

Pentacolo del Dolore

CV	*Type*	*Duration*
6	Maledizione Range 18	Permanent e

Effect

The target suffers –1~Dif and –1~Off.

3. Adept Spell

Mano della Gloria

CV	*Type*	*Duration*
8	Benedizione Range 12	Un Turno

Effect

The target gains Egida (6+) and Egida (+1, max.~3+).

4. Adept Spell

Pentagram of Pain

CV	*Type*	*Duration*
9	Universale Range 12	Istantaneo

Effect

The target suffers 3~hits with For~5, Pen~2, and Attacchi Magici.
If this spell causes at least one HP loss, the Caster of the spell Recovers 1~PV.

5. Master Spell

Maestà delle Tenebre

CV	*Type*	*Duration*
10	Benedizione Range 12	Un Turno

Effect

In each Round of Combat, one model in the target unit gains a "Majesty" model part, with Duration: Round di Combattimento. Select the affected model immediately before the "Majesty" model part allocates its attacks. The "Majesty" model part has the following Offensive Profile: Majesty{6}{9}{5}{2}{8}{}{}{}.

6. Master Spell

La Tomba Chiama

CV	*Type*	*Duration*
11	Maledizione Danni Range 12	Istantaneo

Effect

The target suffers 8~hits with For~5, Pen~2, and Attacchi Magici.

THE IX AGE
FANTASY BATTLES



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WIZARD KING SPELL

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