



Hereditary Spell

H rep Arise!

| <i>CV</i> | <i>Type</i> | <i>Duration</i> |
|-----------|----------------------|-----------------|
| 4+ | Augment Range 18" | Instant |

Effect



Hereditary Spell

H rep Arise! (Boosted)

| <i>CV</i> | <i>Type</i> | <i>Duration</i> |
|-----------|--------------------------------|-----------------|
| 8+ / 11+ | Range 6" aura / 12" aura | Instant |

Effect

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

When resolving the spell, choose one of the following effects for each target:

- The R&F part of the target Raises a number of Health Points equal to its Reanimated value.
- Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value.

Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.

When resolving the spell, choose one of the following effects for each target:

- The R&F part of the target Raises a number of Health Points equal to its Reanimated value.
- Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value.

Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.