



Przymierze Wampirów

H rep Arise!

(18") {6"
Aura} {{12" Aura}} (4+) {8+} {{11+}} Instant

When resolving the spell, choose one of the following effects for each target:

- The R&F part of the target Raises a number of Health Points equal to its Reanimated value.
- Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value.

Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.

