

<div>Evocation</div> <div>1Spectral Blades</div> <div>5+ [10+]18"AugmentLast one Turn</div> <div>The target must reroll failed to-wound rolls in Close Combat. [The target gains Lethal Strike]</div>	<div>Evocation</div> <div>2Danse Macabre</div> <div>6+ [11+]12" [12"Aura]AugmentInstant</div> <div>The target may perform an 8" Magical Move, and counts as having Ethereal during this move.</div>	<div>Evocation</div> <div>3Ancestral Aid</div> <div>7+ [9+]12"AugmentLast one Turn</div> <div>The target must reroll failed to-hit rolls with its Close Combat [and Shooting] Attacks.</div>	<div>Evocation</div> <div>4Touch of the Reaper</div> <div>7+ [10+]12" [24"]Hex, Damage, Focused, DirectInstant</div> <div>The target suffers D3 hits with Strength 10 and Armour Piercing (6). When rolling to wound with this attack, substitute the target's Toughness for its Leadership.</div>
<div>Evocation</div> <div>5Whispers of the Veil</div> <div>9+24"HexRemains in play</div> <div>The target suffers -1 Leadership and -2 Weapon Skill, to a minimum of 1.</div>	<div>Evocation</div> <div>6Hasten the Hour</div> <div>12+18"Hex, Damage, DirectInstant</div> <div>Choose up to 3 different models in the target unit (which may be Characters or Champions). Each of them suffers 1 hit that wounds automatically with Armour Piercing (6).</div>	<div>Evocation</div> <div>T Evocation of Souls</div> <div>5+ [8+]18" [6"Aura] {11+} {12"Aura}AugmentLast one Turn, Instant</div> <div><div>If the target has at least one model with an Evoked value: The target unit, or a single Character inside the target unit, Raises a number of Wounds as stated in its profile under Evoked. Characters and models with Towering Presence cannot Raise more than 2 Wounds from this spell in a single Magic Phase.</div><div>If the target has no models with an Evoked value: The target gains Fear, and all enemy units within 6" of the target suffer -1 Leadership. Measure this when using the Leadership value (not when the spell is cast). This modifier cannot be combined with other modifiers caused by Evocation of Souls, except from Fear.</div></div>	

WIZARD KING SPELL
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