

*Hereditary Spell*

**Guile And Fury**

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<i>CV</i>	<i>Type</i>	<i>Duration</i>
9+	Augment Range 24"	One Turn

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*Effect*

Cannot be cast by Goblin Witches.  
The target gains +1 to hit, and its Charge Range, Flee Distance, and Pursuit Distance are all increased by 1ⓧ.

*Hereditary Spell*

**Guile and Fury**

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<i>CV</i>	<i>Type</i>	<i>Duration</i>
9+	Hex Range 24"	One Turn

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*Effect*

Cannot be cast by Orc Shamans.  
The target suffers -1 to hit, and its Charge Range, Flee Distance, and Pursuit Distance are reduced by 1ⓧ.

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

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