

Hereditary Spell

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<i>CV</i>	<i>Type</i>	<i>Dur atio n</i>
[color=#ff0000](18")[/color][color=#0000ff]{6" Aura}[/color][color=#00ff00]{{12" Aura}}[/color]	Augment Range [color=#ff0000](4 +)[/color][color=#0000ff]{8+}[/color][color=#00ff00]{{11+}}[/color]	Ins tan t

Effect

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

When resolving the spell, choose one of the following effects for each target:

- The R&F part of the target Raises a number of Health Points equal to its Reanimated value.
- Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value.

Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.